

TEAMS

- 1. Each team consists of fifth and sixth graders.
- 2. Non-roster and guest players are not permitted to participate in games.
- 3. Intermediate games will be played 8 v 8. One of the players must be a goalkeeper.
- 4. Sportsmanship, teams should line up to shake hands with the other team after the game is over.

FIELD

The fields are 80 yards long X 60 yards wide. Each field will be equipped with a goal at each end of the field. They are laid out with regulations markings, adjusted for field size.

EQUIPMENT

- 1. Players may wear either soccer cleats or tennis shoes. Soccer cleats have no toe cleat. Street shoes, hard-soled shoes, baseball and softball cleats, shoes with sharp-edged cleats, or shoes with metal spikes or metal cleats are not permitted.
- 2. Players are not permitted to wear jewelry (especially pierced earrings), watches, hair clips or silicone wrist bands.
- 3. Players are not allowed to wear sunglasses while playing unless they are prescribed for the player.
- 4. Players must wear their jerseys. Jerseys must be worn <u>outside</u> all other clothing, NOT under jackets, sweatshirts or other clothing.
- 5. The intermediate league will play with #4 soccer balls.
- 6. Shin guards are required.
- 7. Mouth guards are recommended for all players.
- 8. Players may play with a cast on an arm if cleared by a doctor and the cast is wrapped in bubble wrap or soft material. If the wrapping comes loose referees will stop play and the player substituted until the wrapping is fixed. The wrapping must be approved by the referees prior to the child playing.

COACHES

- The head coach is responsible for control of the parents for his/her team on the sidelines. Excessive abuse of the referees or the other team's players will lead to a warning from the referees. Continued abuse will lead to FORFEITURE of the game.
- 2. All rulings by the officials are final.
- 3. Coaches can meet with the officials prior to the game or at the end of a period to settle any rules questions.

RULES

Games will be played under the rules of the Ohio High School Athletic Association except as noted below.

- 1. There will be four, 15-minute quarters. The clock will stop for goals, injuries and delays in substitutions.
- 2. Every child will play at least 30 minutes of each game except for injury or disciplinary reasons.

SIGNIFICANT DIFFERENCES FROM BANTAM II

- 1. The official substitution rule allows substitutions prior to a throw-in IN YOUR FAVOR, and by either team on a goal kick, after a goal, after an injury when the referee stops play and at the end of a period, BUT only with the consent of the referee. Substitutes must go to the mid-field flag and await the referee's signal to enter the game. Coaches should inform the referees that they want to substitute in fresh players.
- 2. Goalkeepers MUST report to the officials when entering the game, even if the change is made at a quarter or halftime break. It is the responsibility of the goalkeeper to remember this.
- 3. Injured players must sit down and not attempt to get up. The game stops when the official blows the whistle, not at the time of the injury. The injured player must leave the game until the next opportunity to return.
- 4. Slide tackling is permitted, but the "tackler" must be playing the BALL and not the opposing player.

PLAYING CONDITIONS

Members of Northwest Kiwanis will evaluate field conditions as needed. If games are to be cancelled due to field conditions it will be decided no later than 11:00 AM on game day. Coaches will be notified as soon as possible so as to contact their teams. Please note, the www.northwestkiwanis.com website and Facebook Page: Northwest Kiwanis Youth Soccer will also have a post no later than 11:00AM on game day. Games after the start of the first game may be cancelled based on weather conditions. Coaches will be notified as soon as possible.

Lightning: If we see lightning or hear thunder there will be a 30-minute delay in games being played. All players, coaches, referees and spectators must leave the field and return to their vehicles. During the delay, if lightning is seen or thunder is heard, the 30-minute delay will continue; that is the clock resets. The field coordinator will make the final determination about when play will resume or if it should be abandoned.

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